

## Persuasive Guidance

### The Strange Worlds Travel Agency

Use the template provided on the Year 6 Learning at Home page wc 08.06.2020 or create your own to write an advert for a mythical, adventurous and exciting holiday destination. Use chapter one as inspiration but use your own imagination as much as you can.

#### You will need to include:

- The name and a description of the location.
- Why tourists would want to go there e.g. things to do there, adventures to have there, creatures to encounter, wonders to see.
- Why visitors should be careful there e.g. dangerous weather or animals, magical experiences, specialist equipment required.
- A drawn image of the location.

#### Remember to use persuasive devices such as:

- Quotes from previous tourists (opinions)
- Sentences including the 'Power of 3'.
- Facts and statistics about the destination.
- Personal pronouns (I, you, we)
- Rhetorical questions
- Imperative commands e.g **Get** involved! *Or* **Join** us!
- Flattery (compliment your audience)

#### Grammatical features to include:

- An exciting main heading
- Subheading
- Inverted commas for quotes
- Colons, commas, bullet points for lists
- A range of sentence openers
- Exclamation marks for commands, where appropriate